

GEMS OF TCS

UNDECIDABILITY

Sasha Golovnev

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EVERYTHING IS A BIT STRING

- Input to an algorithm is a string

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 - either eventually outputs some value

EVERYTHING IS A BIT STRING

- Input to an algorithm is a string
 - Algorithm itself is a string
 - Every string is an algorithm
 - Given input, algorithm
 - either eventually outputs some value
 - or never halts
- either halts*
- OR inf loop*

Halting Problem

INFINITE LOOPS

```
i = 0
while i <= 5:
    print('Infinite loop')
    i++
```

INFINITE LOOPS

```
i = 0
while i <= 5:
    print('Infinite loop')
```

```
x = True
while x:
    print('Infinite loop')
```

HALTING PROBLEM

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 - $\text{HALT}(A, x) \equiv \underline{1}$ if A halts on input x

HALTING PROBLEM

- Function HALT is defined as follows.
 - The first input is algorithm A
 - The second input is string x
 - $\text{HALT}(A, x) = 1$ if A halts on input x
 - $\text{HALT}(A, x) = 0$ if A enters infinite loop on input x

APPLICATIONS OF HALTING PROBLEM

- Algorithm for HALT will help to design bug-free soft (and hardware)

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- Algorithm for **HALT** will help to design bug-free soft (and hardware)
- Algorithm for HALT will (eventually) solve many mathematical problems
 - Goldbach's conjecture

Every even number (> 2) n
can be written as a sum of two primes:

$$n = p_1 + p_2$$

This is true for every $n \leq 10^{18}$

IF Conj is true

Then A runs forever

IF Conj is false

Then A halts

Alg A:

for $n = 4$ to ∞ , n is even

IF $n \neq p_1 + p_2$ for any $p_1, p_2 < n$,

Then HALT

HALT(A) if it tells me

then A halts, conj is false, otherwise conj is true

APPLICATIONS OF HALTING PROBLEM

- Algorithm for HALT will help to design bug-free soft (and hardware)
- Algorithm for HALT will (eventually) solve many mathematical problems
 - Goldbach's conjecture
 - Collatz conjecture

$$F(n) = \begin{cases} n/2, & \text{if } n \text{ is even} \\ 3n+1, & \text{if } n \text{ is odd} \end{cases}$$

whatever n you start with,
you get to 1

Time $\forall n \leq 10^{20}$

$$12 \xrightarrow{F(n)} 6 \xrightarrow{F(\cdot)} 3 \rightarrow 10 \rightarrow 5 \rightarrow 16 \rightarrow 8 \rightarrow \\ \rightarrow 4 \rightarrow 2 \rightarrow 1$$

APPLICATIONS OF HALTING PROBLEM

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- Algorithm for HALT will (eventually) solve many mathematical problems
 - Goldbach's conjecture
 - Collatz conjecture
 - Twin (cousin/sexy) prime conjecture

APPLICATIONS OF HALTING PROBLEM

- Algorithm for HALT will help to design bug-free soft (and hardware)
- Algorithm for HALT will (eventually) solve many mathematical problems
 - Goldbach's conjecture
 - Collatz conjecture
 - Twin (cousin/sexy) prime conjecture
 - Odd perfect number

APPLICATIONS OF HALTING PROBLEM

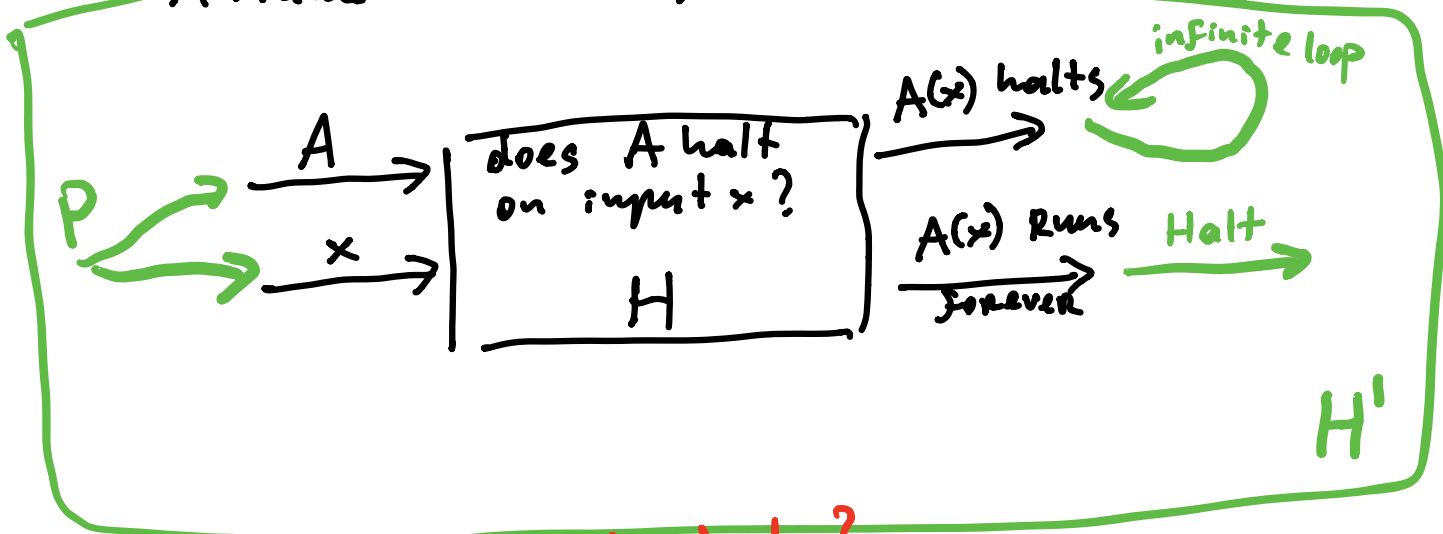
- Algorithm for HALT will help to design bug-free soft (and hardware)
- Algorithm for HALT will (eventually) solve many mathematical problems
 - Goldbach's conjecture
 - Collatz conjecture
 - Twin (cousin/sexy) prime conjecture
 - Odd perfect number
 - ...

Clearly, every function can be
computed given sufficient time

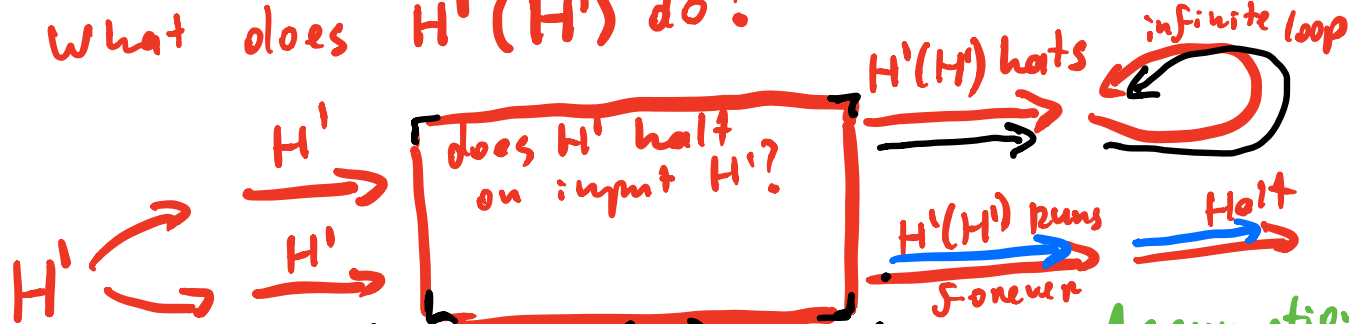
Except this is **not** true

HALTING IS UNDECIDABLE

Assume there is alg H that solves Halting Problem



What does $H'(H')$ do?



Case 1. $H'(H')$ halts $\rightarrow H'(H')$ infinite loop \Rightarrow

Case 2. $H'(H')$ infinite loop $\rightarrow H'$ halts \Rightarrow

Assumption was wrong \Rightarrow
No alg H for HALT

$H'(P):$

$b = H(P, P)$

if $b == 0:$
while True:
else
return

H' doesn't exist because
 $H'(H')$ cannot halt or run
forever

$\Rightarrow H$ cannot exist

REMARKS

- Easy to solve for one input and one algorithm
For one fixed A , one fixed x
It's easy to decide if $A(x)$ halts or not
Alg One: always outputs "halts"
Alg Two: always outputs "in loop"

REMARKS

- Easy to solve for one input and one algorithm
- But impossible to solve for all inputs and algorithms

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REMARKS

- Easy to solve for one input and one algorithm
- But impossible to solve for all inputs and algorithms
- Result holds for all computational models
- All non-trivial properties of algorithms are undecidable

it's undecidable to understand

- if Alg always outputs the same value
- if Alg ever outputs 0
- . . .

Compiler

COMPILER

- Takes

COMPILER

- Takes
 - String A describing algorithm
 - String x describing algorithm's input

COMPILER

- Takes
 - String A describing algorithm
 - String x describing algorithm's input
- Outputs $A(x)$

COMPILER

- Takes
 - String A describing algorithm
 - String x describing algorithm's input
- Outputs $A(x)$
- Compiler itself is an algorithm, too! *is a string too*

UNDECIDABLE PROBLEM

Un computable

- Function $A_{\text{diag}}(x)$ is defined as follows

UNDECIDABLE PROBLEM

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- If the algorithm \underline{x} on input \underline{x} outputs 1, then
 $A_{\text{diag}}(x) = 0$

UNDECIDABLE PROBLEM

- Function $A_{\text{diag}}(x)$ is defined as follows
- If the algorithm x on input x outputs 1, then $A_{\text{diag}}(x) = 0$
- If the algorithm x on input x outputs other value or never halts, then $A_{\text{diag}}(x) = 1$

$x(x)$ runs forever
 $x(x)$ outputs 0
 $x(x)$ outputs "cat"
 $x(x)$ doesn't compile



DIAGONALIZATION

Alg

inputs

	0	1	00	01	10	11	000	001	...
0	1	0	000*	100	10	"cat"	"x"		
1	0	0	*						
00	00	01	*						
01				1					
10									
11									
000									
001									

$$A_{diag}(0) = 0$$

$$A_{diag}(1) = 1$$

$$A_{diag}(00) = 1$$

$$A_{diag}(01) = 0$$

* - runs forever

Assume alg A solves our problem

$A(A) \neq A_{diag}(A) \Rightarrow$ contradiction.

There is no alg for A_{diag} .

REDUCTION FROM DIAG TO HALT

We already know that Diap is undecidable, we'll use this to prove that HALT is undecidable

- Assume there exists an algorithm for HALT

REDUCTION FROM DIAG TO HALT

- Assume there exists an algorithm for HALT
- Given input x , we check if the algorithm x halts on x

$HALT(x, x)$

REDUCTION FROM DIAG TO HALT

- Assume there exists an algorithm for HALT
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- If it doesn't halt, output 1

$$A_{diag}(x) = 1$$

REDUCTION FROM DIAG TO HALT

- Assume there exists an algorithm for HALT
- Given input x , we check if the algorithm x halts on x
- If it doesn't halt, output 1
- If it halts and outputs 1, output 0

$$A_{diag}(x) = 0$$

REDUCTION FROM DIAG TO HALT

- Assume there exists an algorithm for HALT
- Given input x , we check if the algorithm x halts on x
- If it doesn't halt, output 1
- If it halts and outputs 1, output 0
- If it halts and outputs something else, output 1

$$A_{diag}(x) = 1$$

Summary

First proof: Assuming HALT can be solved \Rightarrow design H' such $H'(H')$ cannot halt or run forever

Second proof: Diagonalization
define problem s.t. it differs from every alg A on at least one input (for example, input A), then this problem cannot be solved by any algorithm

Third proof: Assuming HALT can be solved, we solved Diag. - contradiction, HALT is undecidable